

Reception - PE Knowledge Organiser - Amazing World (travelling and group games)



Jumping



Hopping



Running



Climbing



Catching

Key vocabulary

Catch	Use two hands, make a cup shape to catch a ball.
Control	To keep hold of the ball/object.
Hop	Move by jumping on one foot.
Jump	To move by jumping from two feet to two feet.
Move	To travel to get from one place to another.
Space	Move into space to catch a ball

We will learn how to:

- Move in a range of different ways e.g. hopping, jumping, running, sliding.
- Climb over, under and through obstacles.
- Show control over an object through pushing, patting, throwing, catching or kicking it.
- Interact with others in a group/game situation.