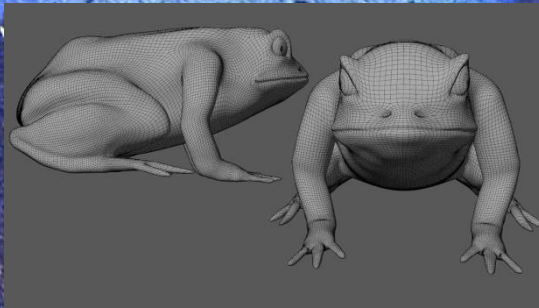


# Year 4 - DT Knowledge Organiser - Textiles (Poisonous Dart Frogs)



- We will learn how to:
- think about user when choosing textiles.
  - begin to devise a template.
  - explain how to join things in a different way.
  - understand that a simple fabric shape can be used to make a 3D textiles project.
  - increase independence in sewing skills.
  - use a range of sewing stitches.



Design

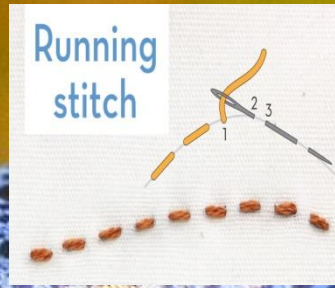
Make

Evaluate

## Key Vocabulary

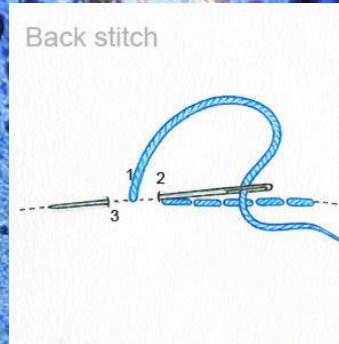
3D textile	A 3D shape made from two identical fabric shapes.
Annotate	To label a plan clearly with different parts or materials needed.
Design	To use existing products to plan, draw and label our own diagrams for what we are going to make.
Evaluate	To say what was successful and what we could improve in our products.
Join	To combine two pieces of fabric.
Materials	Different things needed to make your product.
Product	The outcome of your plans and ideas. The thing that you make.
Research	To find ideas that will help you with your own design.

Running stitch



A line of small even stitches which run back and forth through fabric without overlapping.

Back stitch



Stitches are made backward to the general direction of sewing.



To sew with stitches passing over an edge, especially closely, so as to cover the edge or make a firm seam

